

An algorithm based on graphs for solving a fair division problem.

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XIII Latin-American Workshop in Economic Theory

Universidad de los Andes, Bogotá, Colombia.

October 2012

Introduction

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- ▶ **Example:** To divide a pizza.
- ▶ **Main result:** An algorithm to find the highest even solution.

Definitions and notation

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- ▶ $A = (a_{ij})_{i \in M, j \in N}$ the valuation that agent j gives to item i .

We suppose

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$$\sum_{i \in M} a_{ij} = c$$

for every $j \in N$ and some $c \in \mathbb{R}$.

- ▶ $X = (x_{ij})_{i \in M, j \in N}$ where x_{ij} is the percentage of good i assigns to agent j .

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- ▶ The problem for find the best even solution

$$\max \quad z$$

s.a.

$$\sum_{i \in M} a_{ij} x_{ij} \geq z \quad j \in N$$

$$\sum_{j \in N} x_{ij} = 1 \quad i \in M$$

$$x_{ij} \geq 0$$

Definitions and notation

► Dual problem

$$\min \sum_{i \in M} v_i$$

$$\begin{aligned} a_{ij} u_j &\leq v_i & i \in M, j \in N \\ \sum_{j \in N} u_j &= 1 \\ u_j &\geq 0 \end{aligned}$$

The dual variables u_j tell us how the even value z decreases if player j is given one extra unit of utility. The dual variables v_i tell us how the even value z increases if we add one unit of item i .

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- ▶ **Remark 3:** We associate a graph to every basic solution (it has no cycles).

$$g = \{(i, j) | x_{ij} > 0\}$$

Solution of the dual problem associated to the graph

- ▶ If we know the optimal graph, then the solution of the dual problem is direct. We need to solve the system

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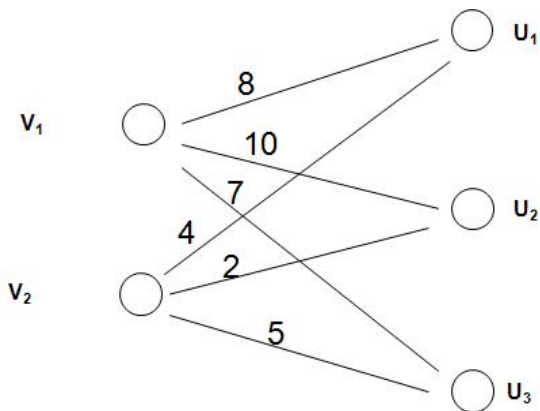
- ▶ Notice that,

$$z = \sum_{i \in M} v_i$$

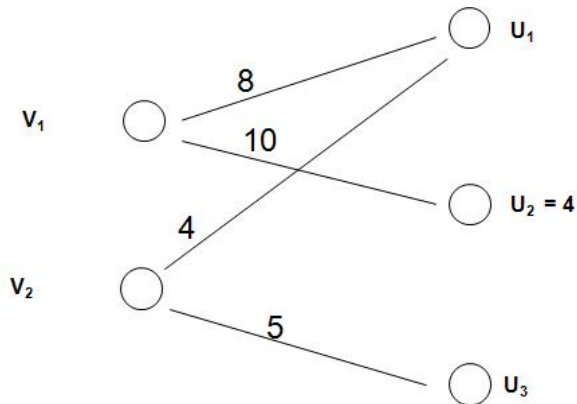
Example

$$A = \begin{bmatrix} 8 & 10 & 7 \\ 4 & 2 & 5 \end{bmatrix}$$

Example

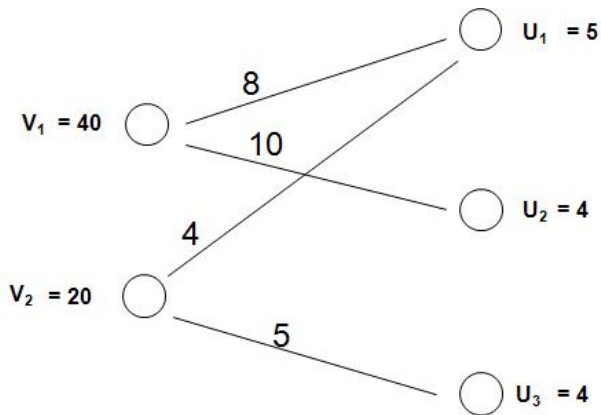


Example



we need $a_{ij}u_j = v_i$ for $(i, j) \in g$.

Example



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$$V_i := \frac{V_i}{U_1 + U_2 + U_3}$$

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$$\mathbf{V} = \left(\frac{40}{13}, \frac{20}{13} \right)$$

$$\mathbf{U} = \left(\frac{5}{13}, \frac{4}{13}, \frac{4}{13} \right)$$

Solution of the primal problem associated to the graph

- ▶ In order to solve the primal problem we need to solve the system

$$\begin{aligned}\sum_{i \in M} a_{ij} x_{ij} &= z \\ \sum_{j \in N} x_{ij} &= 1\end{aligned}$$

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$$\begin{aligned}\sum_{i \in M} a_{ij} x_{ij} &= z \\ \sum_{j \in N} x_{ij} &= 1\end{aligned}$$

- ▶ If there is only one edge connecting $j \in N$ then $x_{ij} = \frac{z}{a_{ij}}$.

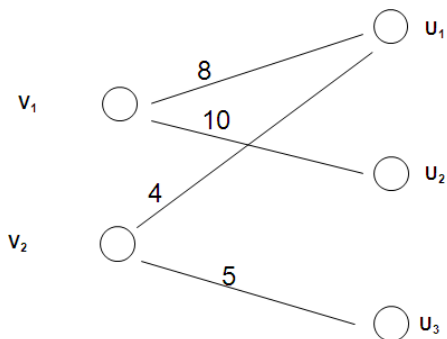
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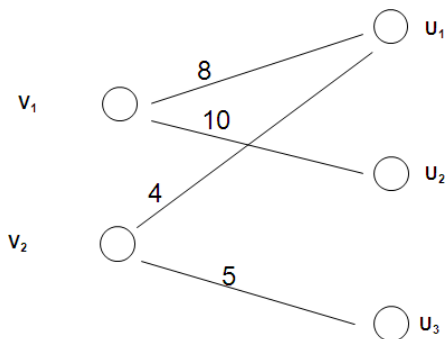
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- ▶ If there is only one edge connecting $j \in N$ then $x_{ij} = \frac{z}{a_{ij}}$.
- ▶ If there is only one edge connecting $i \in M$ then $x_{ij} = 1$.

Example



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- ▶ Since $z = \sum_{i \in M} v_i = \frac{60}{13}$ and $\sum_{i \in M} a_{ij} x_{ij} = z$

$$x_{23} = \frac{1}{5} \frac{60}{13} = \frac{12}{13} \quad x_{21} = 1 - x_{23} = \frac{1}{13} \quad x_{12} = \frac{6}{13} \quad x_{11} = \frac{7}{13}$$

Algorithm

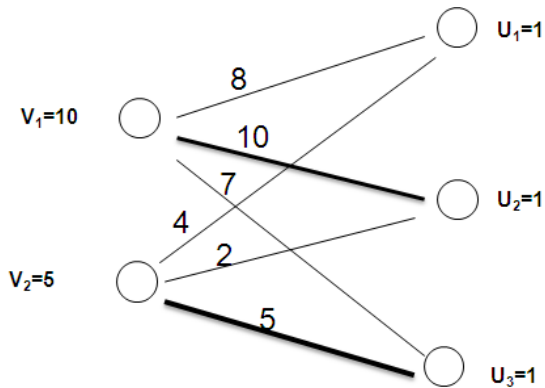
1. Find a feasible basic a -graph for A with associated dual vectors u, v .
2. Assume $z = w = \sum_{i \in M} v_i$
3. Find the value of the primal variables X . If X is a feasible primal solution, then the algorithm ends.
4. Otherwise, find a new feasible basic a -graph and return to Step 2.

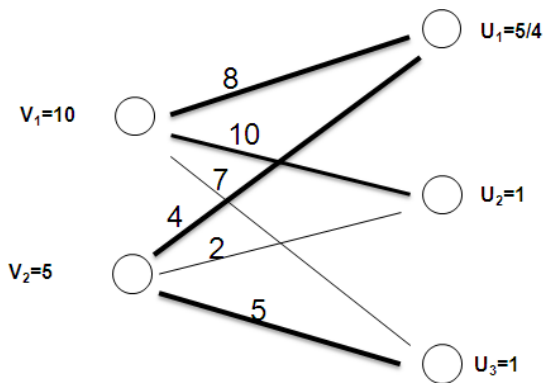
Find a feasible basic a-graph

1. Include the maximum entry for each row.
2. Include $n - 1$ additional entries keeping dual feasibility

$$(h, k) := \arg \min \left\{ \frac{v_i}{a_{ij}u_j} : (i, j) \notin E, i \notin N(C_j) \right\}.$$

3. Update v and u .





$$u = \left(\frac{5}{13}, \frac{4}{13}, \frac{4}{13} \right) \text{ and } v = \left(\frac{40}{13}, \frac{20}{13} \right).$$

Finding new feasible dual vectors

1. Suppose $x_{hk} < 0$. Set $E' := E \setminus (h, k)$.
2. Calculate

$$(i, j) := \arg \min \left\{ \frac{v_i}{a_{ij} u_j} : (i, j) \notin E', i \in N(C_k), j \in N(C_h) \right\}.$$

3. Update v and u .

Example 2.

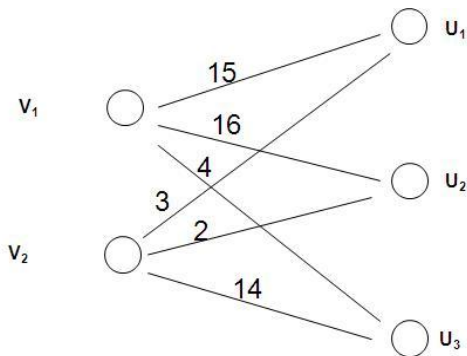


$$A = \begin{bmatrix} 15 & 16 & 4 \\ 3 & 2 & 14 \end{bmatrix}$$

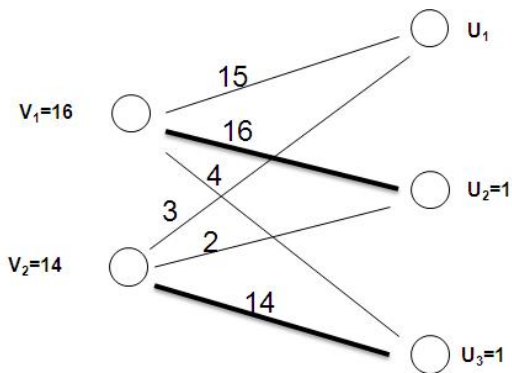
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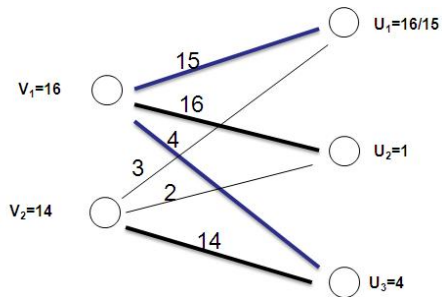
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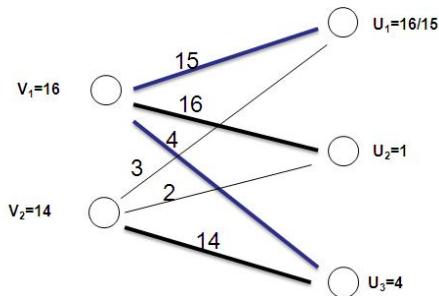
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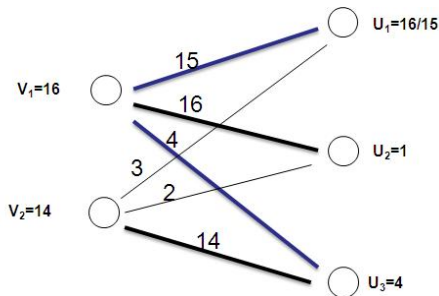
Example 2.



- ▶ Since $\sum u_j = \frac{91}{15}$ then

$$v^T = \left(\frac{16(15)}{91}, \frac{14(15)}{91} \right) \quad u^T = \left(\frac{16}{15} \frac{15}{91}, \frac{15}{91}, \frac{4(15)}{91} \right)$$

Example 2.



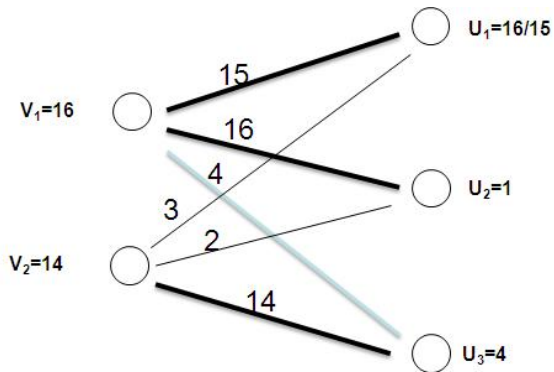
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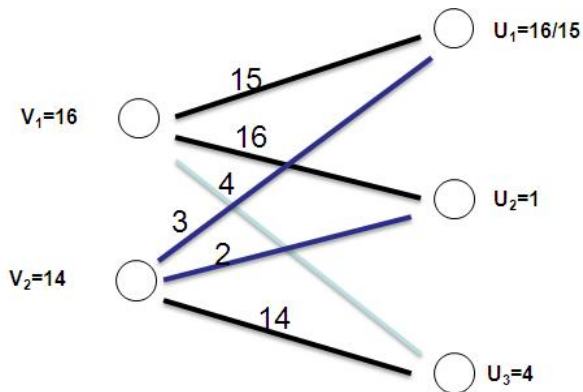
- ▶ and

$$x_{23} = 1 \quad x_{11} = \frac{72}{91} \quad x_{12} = \frac{135}{182} \quad x_{13} = -\frac{97}{182}$$

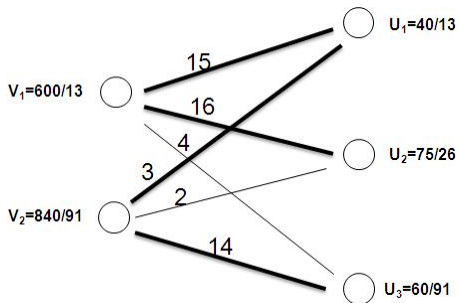
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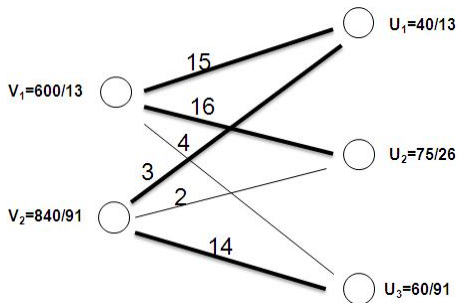
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Since $\sum u_j = \frac{1205}{182}$ then

$$v^T = \left(\frac{1680}{241}, \frac{336}{241} \right) \quad u^T = \left(\frac{112}{241}, \frac{105}{241}, \frac{24}{241} \right)$$

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▶ and

$$x_{21} = \frac{97}{241} \quad x_{11} = \frac{115}{241} \quad x_{12} = \frac{126}{241} \quad x_{23} = \frac{144}{241}$$

Theorem *The previous algorithm produce the highest even solution.*

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